

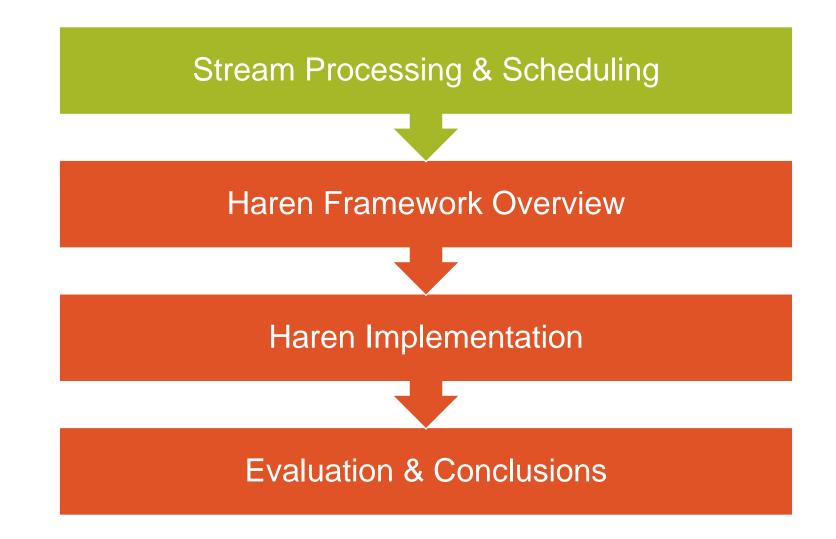


Haren: A Framework for Ad-Hoc Thread Scheduling Policies for Data Streaming Applications

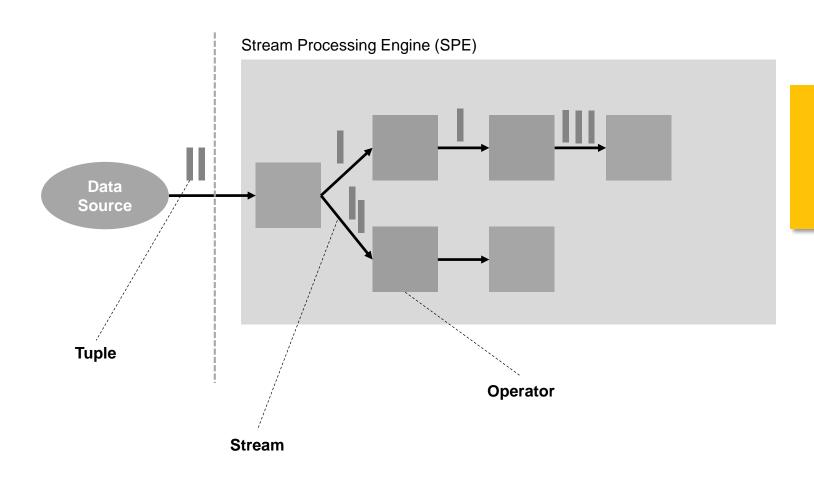
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13th International Conference on Distributed and Event-Based Systems

June 24-28, 2019, Darmstadt



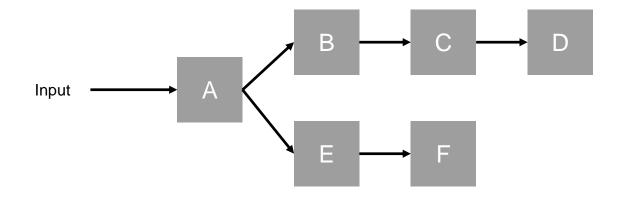
Stream Processing Basics



Performance Metrics

- > Throughput
- Latency
- CPU Utilization
- Memory Utilization

Resource Scheduling

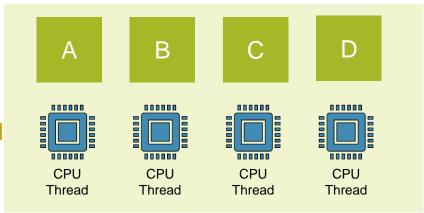






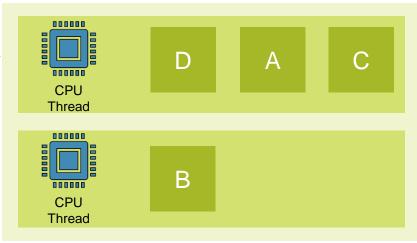
Thread Scheduling inside SPE Instances

SPE Instance (Process) 1



- Operators are executed by CPU threads.
- Usually one dedicated thread per operator.
- What if #CPUs < #Operators?
- Operating System scheduler allocates CPU...
- ...but it has no knowledge of streaming goals!

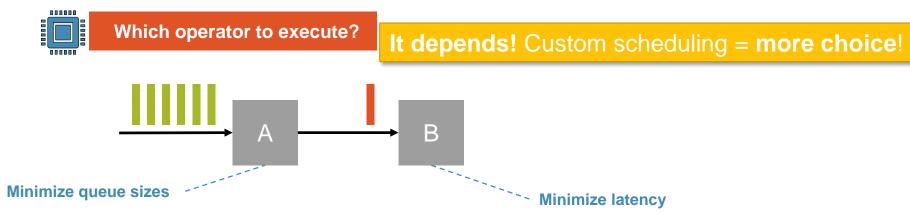
SPE Instance (Process) 1



- Alternative: Application-level thread scheduling
- Can optimize for specific performance goals!
- For a (short) time interval, two questions:
 - 1. How to **assign** operators to threads (inter-thread)?
 - What is the **priority** of operators for each thread (intra-thread)?

→ Two scheduling functions – almost any policy!

Custom Thread Scheduling



But there are **obstacles**...



- Low-level programming details.
 - Difficult to program.
 - Difficult to ensure efficiency and correctness.
- Schedulers programmed to specific SPE.
 - Reinventing the wheel cannot reuse code.
 - Difficult to port scheduling policies to other SPEs.



Most SPEs avoid custom thread scheduling!

Haren: A Scheduling Framework for Streaming

Haren hides the complexity of custom scheduling: User only programs high-level scheduling logic!

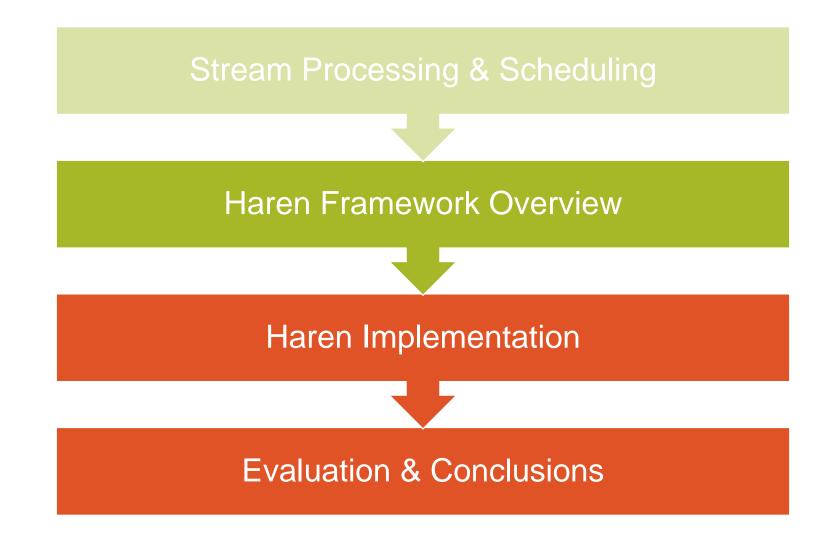
Goal 1 Compact interface that allows implementing arbitrary scheduling policies.

Goal 2 Configuration of both inter-thread and intra-thread rules.

Goal 3 Parallelization of scheduling computation when possible.

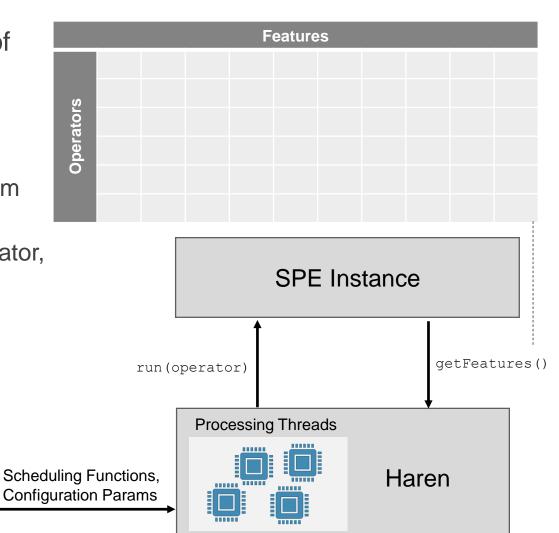


Reusable scheduling policies in different SPEs!

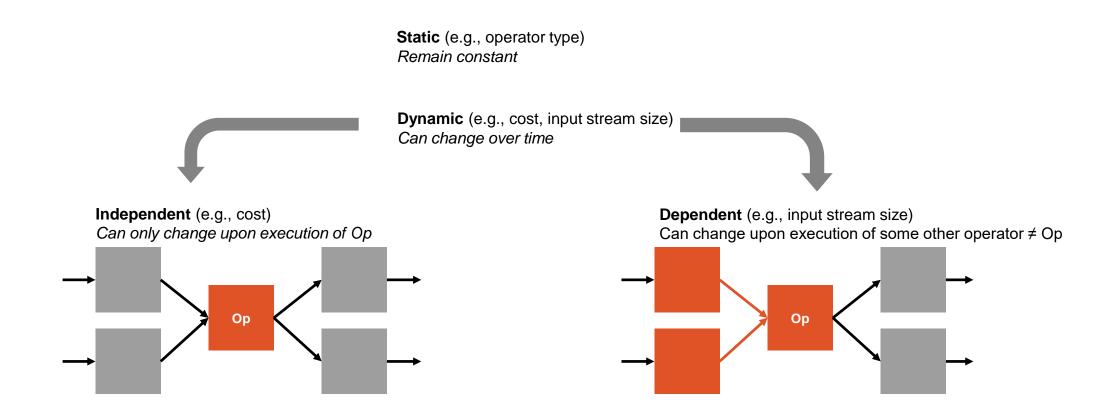


Haren Overview

- Orchestrates operator execution using a group of Processing Threads (PTs).
- Remains SPE-agnostic by using the features abstraction.
 - Retrieves necessary features of the operators from the SPE through a well-defined interface.
 - A **feature** is any value that characterizes an operator, its streams or its tuples.
 - Example features: cost, input stream size, ...
 - Maintains a table of operator features.
- Applies high-level user-defined scheduling functions to the features to take scheduling decisions.

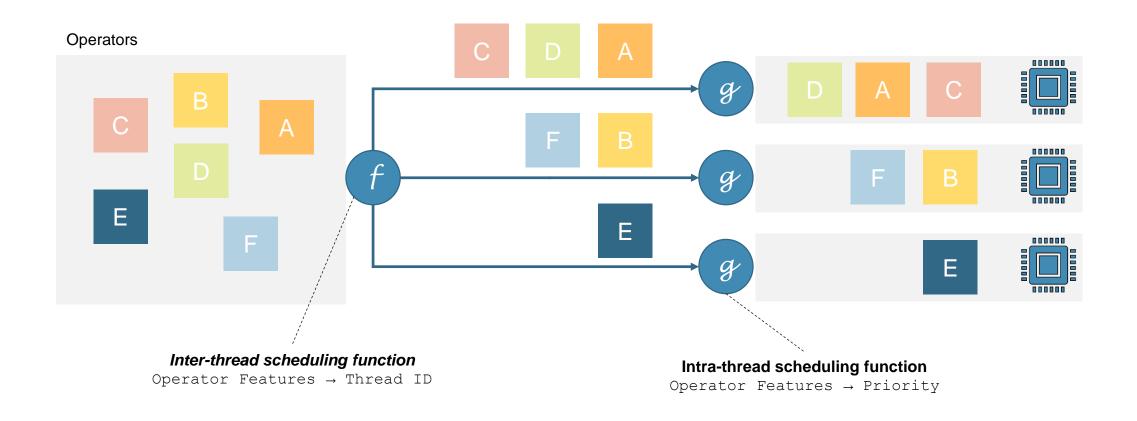


Feature Categories

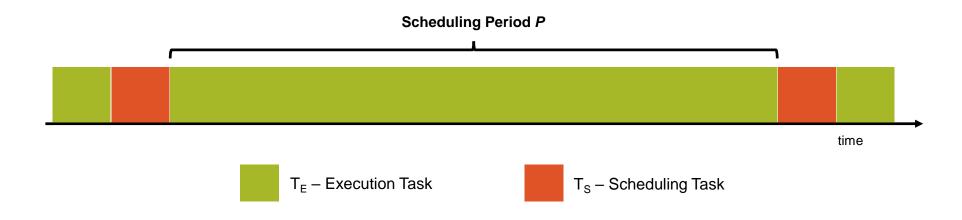


Inter & Intra Thread Scheduling Functions

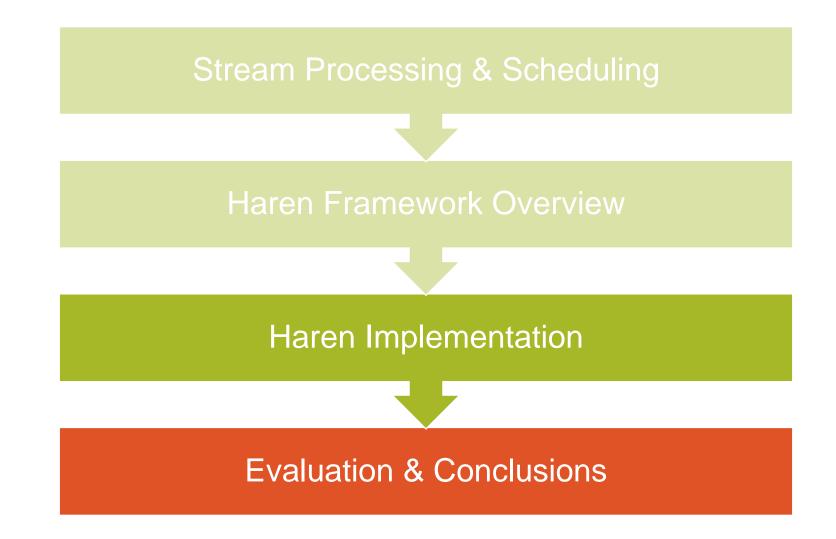
- 1. Inter-thread: How to assign operators to threads?
- 2. Intra-thread: How to compute the **priority** of operators in each thread?



Haren Processing Thread (PT) Behavior



- PTs execute operators most of the time (T_E).
- Dynamic nature of stream processing → features & priorities change over time.
- PTs periodically switch to scheduling, updating features and scheduling decisions (T_s).
- Fine-grained control over scheduling overhead by tuning the scheduling period P.



Execution Task T_E

Processing Thread



Main Loop

```
while running:
    while elapsed_time < scheduling_period:
        starting from the beginning of assigned
        pick first operator that can run
        (has input > 0 and output capacity > 0)
        if found operator that can run:
            process max b tuples
        if no operator can run:
            back-off (sleep)
        goto scheduling task T<sub>s</sub>
```

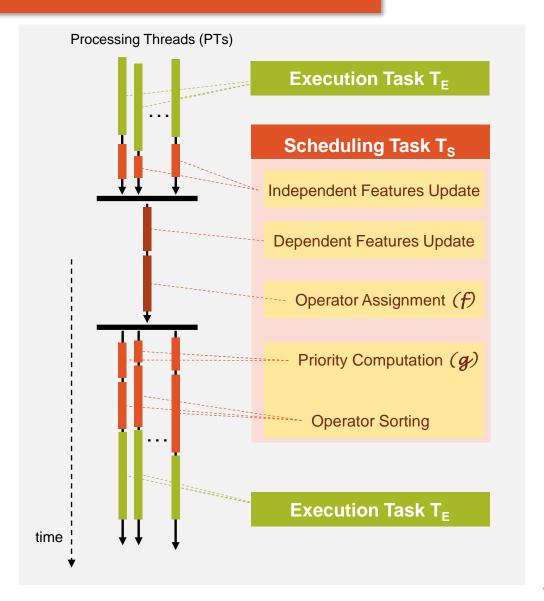
State

Assigned Array (Computed in previous T_S)

E
A
D

Scheduling Task T_S

- Decides schedule for the next T_E.
- Computes a new assigned array for each PT where operators sorted on priority.
- Most steps are executed in parallel by all PTs.
- Few sequential steps for PTs to synchronize and agree on scheduling decisions.



T_S: Independent Features Update

Processing Thread Concurrent

for op in Executed
 update independent features of op
 mark op & dependent operators

Feature Table

Features

F1 F2 F3 F4 F5 F6 F7 F8 F9

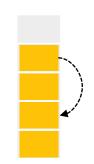
A B PT#1

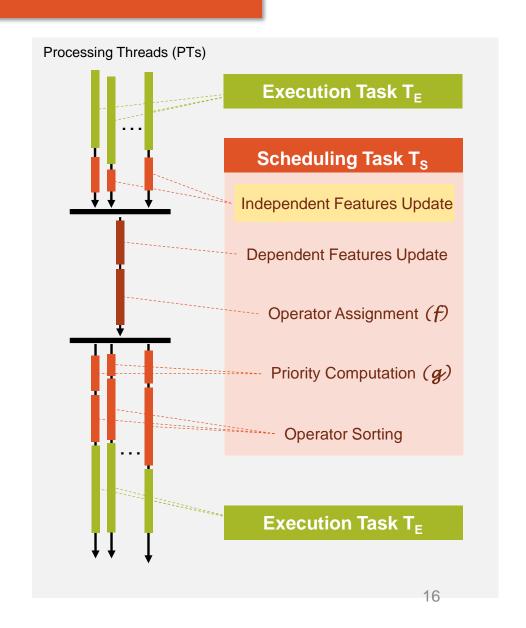
C PT#2

D PT#3

E PT#1

Marked Table (Bool) (needed for next step)





T_S: Dependent Features Update

Thread t*



```
for op in All_Operators
  if op is marked
    update dependent features of op
```



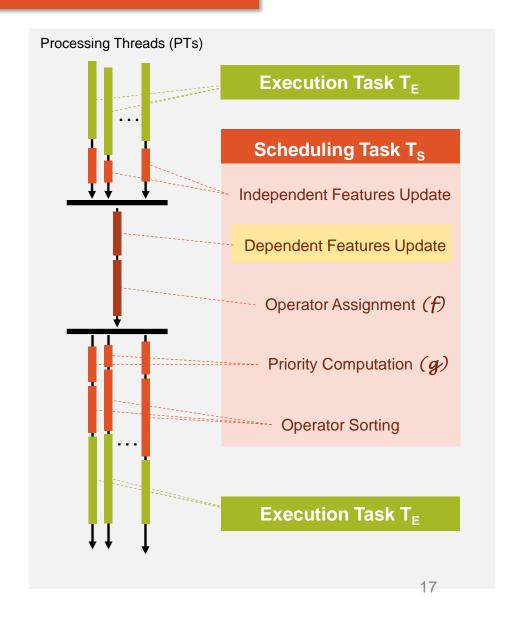
Haren **only** updates features that:

- > Have (potentially) changed.
- \triangleright Are used by the scheduling functions f, g.

Feature Table

Marked Table

Features										
Operators		F1	F2	F3	F4	F5	F6	F7	F8	F9
	Α									
	В									
	С									
	D									
	Е									



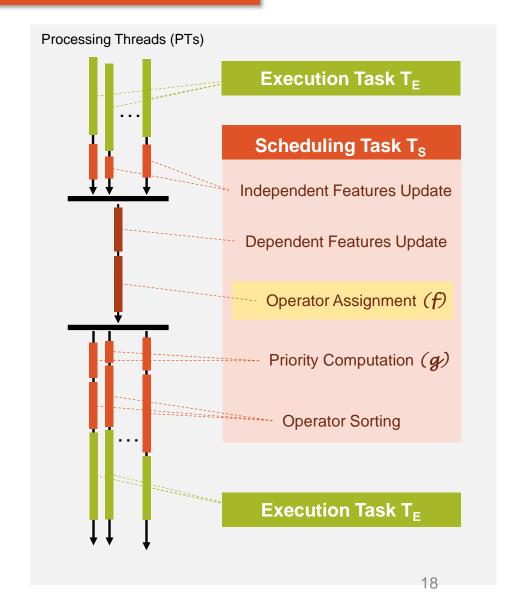
T_s: Operator Assignment

Thread t*



for op in All_Operators threadID = $\overline{f}(op)$ append op to assigned[threadID]

Feature Table Assigned Operators per PT **Features** F1 F3 F4 F5 F6 F7 F8 F9 Α Operators В С Е

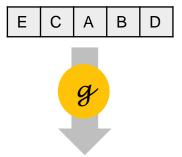


T_S: Priority Computation & Sorting

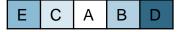
Processing Thread Concurrent

for op in assigned
 priority[op] = g(op)
sort assigned on priority

Assigned (after previous step)

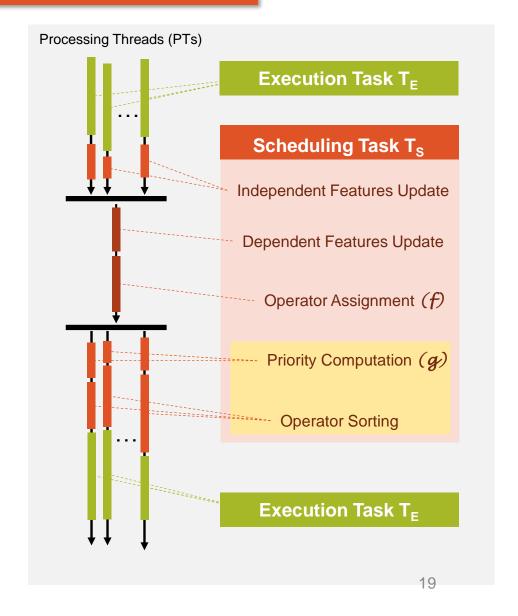


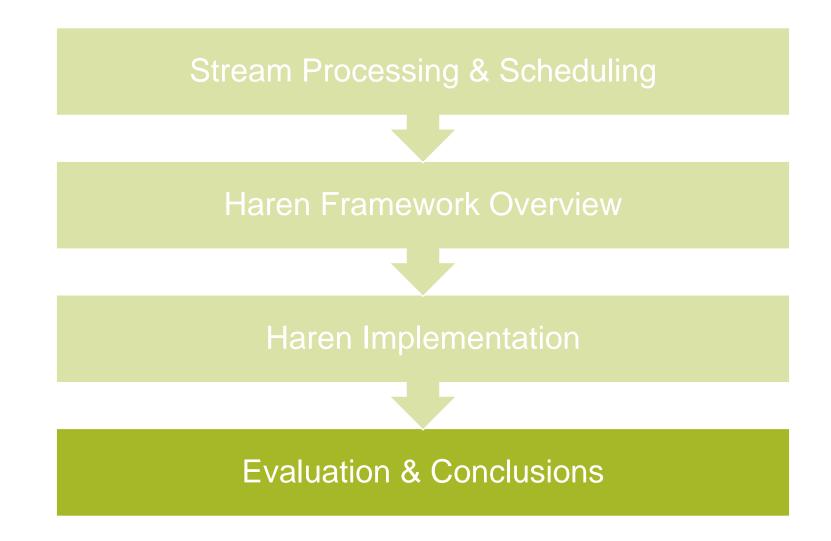
Assigned (after priority computation)



Assigned (after sort)







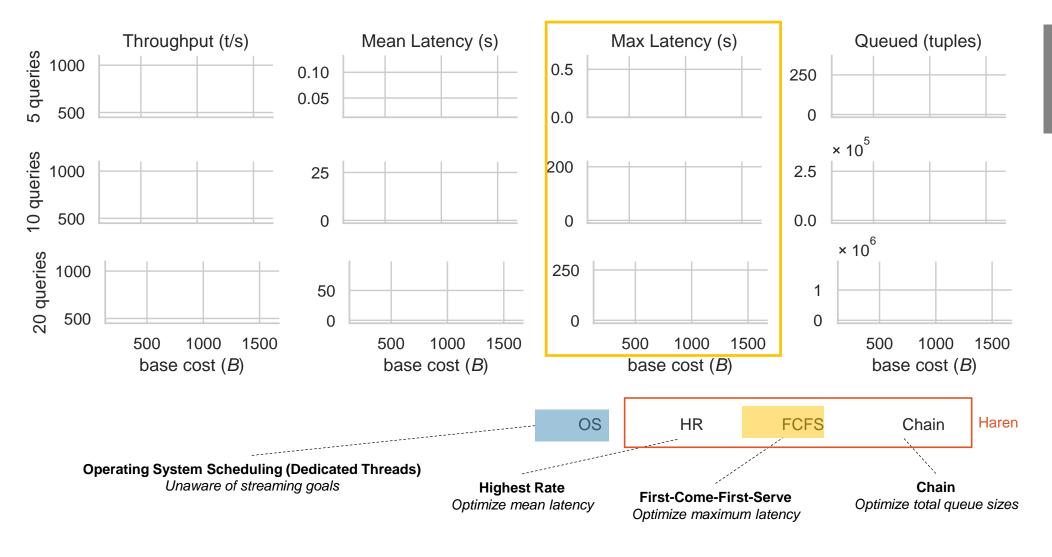
Evaluation

- 1. Performance comparison of dedicated threads (OS) vs Haren policies.
- 2. Scheduling overhead evaluation.
- 3. Multi-Class scheduling.

Evaluation setup:

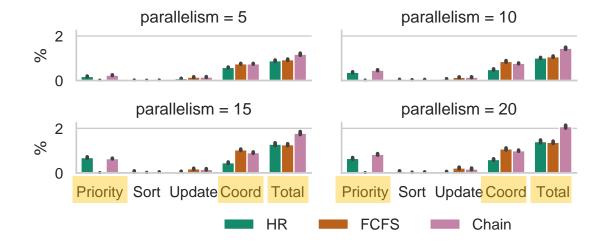
- Queries → chains of operators.
- Varying cost and selectivity for each query.
- Varying parallelism (#queries).
- Odroid-XU4 devices.
 - Samsung Exynos5422 Cortex-A15 2Ghz and Cortex-A7 Octa core CPU, 2 GB RAM
 - Resource constrained → Custom scheduling even more important.
- Java Haren implementation.
 - Integrated with the lightweight Liebre SPE (https://github.com/vincenzo-gulisano/Liebre)

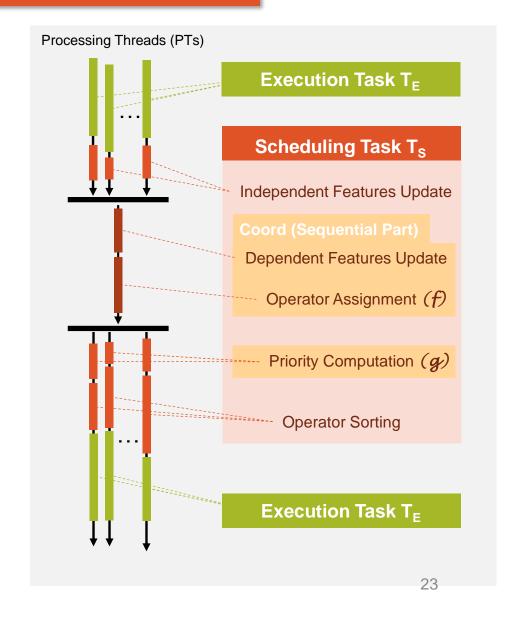
Evaluation 1: Performance Comparison



CPU,
Memory
and more
in the paper...

Evaluation 2: Scheduling Overheads





Evaluation 3: Multi-Class Scheduling

3 High Priority Queries



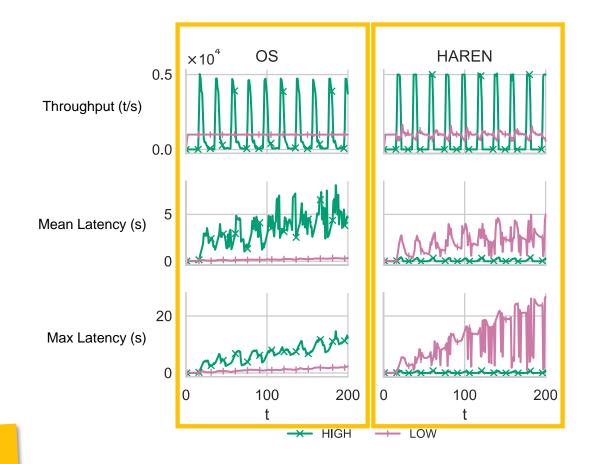
10 Low Priority Queries



Haren Scheduling Policy

- 1. Prioritize High Queries over Low Queries
- 2. Optimize *Max Latency* for High Queries
- 3. Optimize *Mean* Latency for Low queries

More graphs in the paper!



Conclusions

- Haren is an all-purpose framework for scheduling in streaming.
- Easy definition of ad-hoc thread scheduling policies.
- Expressive and efficient, can outperform dedicated threads approach.
- Parallelizes scheduling computations.





